
jpegenc Documentation

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Backend Modules Documentation

Backend Modules:

1.1 Quantizer

1.1.1 divider module

This module contains the HDL for divider used for Quantiser

```
jpegenc.subblocks.quantizer.divider.divider
```

This module contains the HDL implementation

```
jpegenc.subblocks.quantizer.divider.divider_ref(dividend, divisor)  
software implementation of divider
```

1.1.2 quant_rom module

MyHDL implementation of Quantiser ROM

```
jpegenc.subblocks.quantizer.quant_rom.build_huffman_rom_tables(csvfile)  
build huffman tables
```

```
jpegenc.subblocks.quantizer.quant_rom.quant_rom  
Build Chrominance ROM for Huffman Tables
```

1.1.3 quantizer module

The above module is the hardware implementation of quantizer top module

```
class jpegenc.subblocks.quantizer.quantizer.QuantCtrl  
Bases: object
```

Control Signals used for quantizer top module

start : signal used to start the processing of block ready : asserts when block is ready to take next input
color_components : select Y1 or Y2 or Cb or Cr component

```
class jpegenc.subblocks.quantizer.quantizer.QuantIODataStream(width_data=12,  
width_addr=6)  
Bases: object
```

Input datastream into the Quantizer top module

data_in : send input data into the module read_addr : read the data from the input buffer

`jpegeenc.subblocks.quantizer.quantizer.quantizer`

The Quantizer module divides the input data and data in the ROM

Arguments: quanti_datastream : Input datastream to the module quant_ctrl : control signals to the module

Returns: quanto_datastream : Output datastream from the module

1.1.4 quantizer_core module

The above module is the hardware implementation of quantizer core module

`class jpegeenc.subblocks.quantizer.quantizer_core.QuantDataStream(width_data=12)`

Bases: object

Input interface for core module

data : input data to the quantizer core module valid : asserts when input data is valid

`jpegeenc.subblocks.quantizer.quantizer_core.quantizer_core`

This Module is the core of the Quantizer

Arguments: quant_input_stream : Input stream to the core module color_component : used to select specific quantizer tables

Returns: quant_output_stream : Output data stream from the Quantizer

1.1.5 ramz module

This ram is used to store quantization values

`jpegeenc.subblocks.quantizer.ramz.ramz`

default addr width 6, data width 12

1.1.6 romr module

This module generates reciprocals for numbers 0-255

`jpegeenc.subblocks.quantizer.romr.romr`

Reciprocals of numbers are generated for quantizer core

1.2 RLE Module

1.2.1 doublebuffer module

The above module is a double buffer to store runlength encoded data

`jpegeenc.subblocks.rle.doublebuffer.doublefifo`

I/O ports:

dfifo_bus : A FIFOBus connection interace buffer_sel : select a buffer

Constants :

depth : depth of the fifo used width_data : width of the data to be stored in FIFO

1.2.2 entropycoder module

This module takes an input and returns amplitude of the input and number of bits required to store the input.

`jpegeenc.subblocks.rle.entropycoder.bit_length(num, maxlen=32)`

Determine the number of bits required to represent a value This functions provides the same functionality as the Python `int.bit_length()` function but is convertible.

This function generates the combinatorial logic to determine the maximum number of bits required to represent an unsigned value.

Currently the function computes a maximum of `maxlen` bits.

for values larger than `2**maxlen` this function will fail. myhdl convertible

`jpegeenc.subblocks.rle.entropycoder.entropy_encode(amplitude)`

Model of the entropy encoding

Arguments: `amplitude` (int): given an integer generate the encoding

Returns: `amplitude_ref`: size_ref:

`jpegeenc.subblocks.rle.entropycoder.entropycoder`

This module return the amplitude and number of bits required to store input

io ports:

`data_in` : input data into the entropy coder

`size` : number of bits required to store amplitude `amplitude` : amplitude of the input

constants:

`width_data` : width of the input data

`jpegeenc.subblocks.rle.entropycoder.two2bin(num)`

converts negative number to positive

1.2.3 rle module

This module is the MyHDL implementation of run length encoder top module

class `jpegeenc.subblocks.rle.rle.BufferDataBus(width_data, width_size, width_runlength)`

Bases: `jpegeenc.subblocks.rle.rlecore.RLESymbols`

Connections related to output data buffer

`Amplitude` : amplitude of the number `size` : size required to store amplitude `runlength` : number of zeros dovalid : asserts if output data is valid `buffer_sel` : select the buffer in double buffer `read_enable` : read data from the output fifo `fifo_empty` : asserts if any of the two fifos are empty

`jpegeenc.subblocks.rle.rle.rlencoder`

The top module connects rle core and rle double buffer

I/O Ports:

`datastream` : input datastream bus `buffer_data_bus` : output data bus `rleconfig` : configuration bus

Constants:

`width_data` : input data width `width_addr` : address width `width_size` : width of register to store amplitude `size` `max_addr_cnt` : maximum address of the block being processed `width_runlength` : width of runlength value that can be stored `limit` : value of maximum runlength value `width_depth` : width of the FIFO Bus

1.2.4 rlecore module

This module is the core of the run length encoder module

class `jpegeenc.subblocks.rle.rlecore.Component`

Bases: `object`

Select the color component

class `jpegeenc.subblocks.rle.rlecore.DataStream` (*width_data=12, width_addr=6*)

Bases: `object`

Input data streams into Rle Core

`data_in` : input to the rle module `read_addr` : address of input data from the input ram

class `jpegeenc.subblocks.rle.rlecore.RLEConfig`

Bases: `object`

RLE configuration Signals are the generic signals used in the block

color_component [select the color component] to be processed(Y1, Y2, Cb or Cr)

`start` : start signal triggers the module to start processing data `sof` : start of frame asserts when next frame is ready

class `jpegeenc.subblocks.rle.rlecore.RLESymbols` (*width_data=12, width_size=6, width_runlength=4*)

Bases: `object`

Output symbols generated by RLE Core

`Amplitude` : amplitude of the number `size` : size required to store amplitude `runlength` : number of zeros dovalid : asserts if output is valid

`jpegeenc.subblocks.rle.rlecore.rle`

This is the RLE Core module

IO Ports:

`datastream` : input data and address to the input bus `rlesymbols` : output generated by core module `rleconfig` : configuration ports for rle core

constants:

`width_data` : input data width `width_addr` : address width `width_size` : width of register to store amplitude `max_addr_cnt` : maximum address of the block being processed `width_runlength` : width of runlength value that can be stored `limit` : value of maximum runlength value

`jpegeenc.subblocks.rle.rlecore.sub` (*num1, num2*)

subtractor for Difference Encoder

1.3 Huffman Module

1.3.1 Submodules

1.3.2 ac_cr_rom module

MyHDL implementation of AC Chrominance ROM


```
jpegeenc.subblocks.huffman.ac_cr_rom.ac_cr_rom  
    build ac ROM for chrominance
```

1.3.3 ac_rom module

MyHDL implementaton of Luminance AC ROM

```
jpegeenc.subblocks.huffman.ac_rom.ac_rom  
    Build AC ROM here
```

1.3.4 dc_cr_rom module

MyHDL implementation of Chrominance DC ROM

```
jpegeenc.subblocks.huffman.dc_cr_rom.dc_cr_rom  
    Build Chrominance ROM for Huffman Tables
```

1.3.5 dc_rom module

MyHDL implementation of DC ROM used for Huffman Encoder

```
jpegeenc.subblocks.huffman.dc_rom.dc_rom  
    build dc rom here
```

1.3.6 doublebuffer module

The above module is a double buffer to store huffman encoded data

```
jpegeenc.subblocks.huffman.doublebuffer.doublefifo  
    I/O ports:  
        dfifo_bus : A FIFOBus connection interace buffer_sel : select a buffer  
    Constants :  
        depth : depth of the fifo used width_data : width of the data to be stored in FIFO
```

1.3.7 huffman module

MyHDL implementation of Huffman Encoder Module

```
class jpegeenc.subblocks.huffman.huffman.HuffBufferDataBus (width_packed_byte)  
    Bases: object  
        Output Interface of the Huffman module read_req : access to read the output data stored in FIFO fifo_empty :  
        output fifo is empty buffer_sel : select a buffer from Double Fifo huf_packed_byte : Huffman Encoded Output  
class jpegeenc.subblocks.huffman.huffman.HuffmanCnttrl  
    Bases: object  
        These are the control signals for Huffman block start : start sending block ready : request for next block  
        color_component : select the component to be processed sof : start of frame
```

```
class jpegeenc.subblocks.huffman.huffman.HuffmanDataStream (width_runlength,
                                                             width_size,
                                                             width_amplitude,
                                                             width_addr)
```

Bases: object

Input interface bus to the Huffman module
 runlength : runlength of the data
 vli_size : number of bits required to store vli
 vli : amplitude of the data
 data_valid : input data is valid

```
class jpegeenc.subblocks.huffman.huffman.ImgSize (width=8, height=8)
```

Bases: object

Indicates dimensions of the Image
 width : width of the image
 height : height of the image

```
class jpegeenc.subblocks.huffman.huffman.VLControl
```

Bases: object

Contains the four states in which the FSM Operates

```
jpegeenc.subblocks.huffman.huffman.huffman
```

HDL Implementation of Huffman Module. This module takes Variable Length Encoded Inputs and serialise them to VLC using Huffman Rom Tables

Args: huffmancntrl : control signals interface
 huffmandatastream : Input Interface
 img_size : Image data class
 rle_fifo_empty : asserts when Input buffer is empty

Returns: bufferdatabus : Output FIFO Interface

Constants: block_size : size of each block
 vlcontrol : contains the states used to run huff_fsm
 image_size.width : width of image
 image_size.height : height of image
 bits_block_count : width to store number of blocks in image
 width_word : maximum width of the word register

1.3.8 tablebuilder module

Used to build Huffman Tables

```
jpegeenc.subblocks.huffman.tablebuilder.build_huffman_rom_tables (csvfile)
    build huffman tables
```

1.4 ByteStuffer Module

1.4.1 bytestuffer module

This module is MyHDL implementation of Byte Stuffer used for JPEG Encoder

```
class jpegeenc.subblocks.bytestuffer.bytestuffer.BSInputDataStream (width_data)
```

Bases: object

Input interface for the Byte Stuffer

data_in : Input data to Byte Stuffer
 read : read signal sent to input FIFO
 fifo_empty : asserts if input FIFO is empty

```
class jpegeenc.subblocks.bytestuffer.bytestuffer.BSOutputDataStream (width_data,
                                                                    width_addr_out)
```

Bases: object

Output Interface for the Byte Stuffer

byte : output byte from the Byte Stuffer
 addr : output address to the RAM
 data_valid : asserts when output data is valid

class jpegenc.subblocks.bytestuffer.bytestuffer.**BScntrl**

Bases: object

Control Interface for Byte Stuffer

sof : start of frame
 start : send input frame when start asserts
 ready : ready to access next frame

jpegenc.subblocks.bytestuffer.bytestuffer.**bytestuffer**

Byte stuffer checks for 0xFF byte and adds a 0xFF00 Byte

Constants:

width_addr_out : maximum address width of the output RAM
 width_out : width of the data in the output RAM

I/O Ports :

bs_in_stream : input interface to the byte stuffer
 bs_cntrl : control interface to the byte stuffer
 bs_out_stream : output interface to the byte stuffer
 num_enc_byte : number of bytes encoded to output RAM

1.5 Backend Module

1.5.1 backend module

MyHDL implementation of Backend Module

jpegenc.subblocks.backend.backend.**backend**

Constants:

width_data : width of the input data
 width_addr : width of the address accessed by a module
 width_runlength : width of the runlength value
 width_size : width of the size value
 width_out_byte : width of output byte
 width_num_bytes : max encoded bytes width

1.5.2 backend_soft module

software prototype for backend module

jpegenc.subblocks.backend.backend_soft.**backend_ref**(*block*, *prev_dc_0*, *prev_dc_1*,
prev_dc_2, *register*,
color_component, *pointer*)

backend reference module

jpegenc.subblocks.backend.backend_soft.**build_huffman_rom_tables**(*csvfile*)
 build huffman tables

jpegenc.subblocks.backend.backend_soft.**build_rom_tables**(*csvfile*)
 build huffman tables

jpegenc.subblocks.backend.backend_soft.**bytestuffer**(*block*)
 bytestuffer reference module

jpegenc.subblocks.backend.backend_soft.**divider**(*block*, *color_component*)
 divider reference module

jpegenc.subblocks.backend.backend_soft.**divider_ref**(*dividend*, *divisor*)
 software implementation of divider

`jpegeenc.subblocks.backend.backend_soft.entropy_encode(amplitude)`

Model of the entropy encoding

Arguments: amplitude (int): given an integer generate the encoding

Returns: amplitude_ref: size_ref:

`jpegeenc.subblocks.backend.backend_soft.huffman_final(register, pointer)`

divide huffman code into bytes

`jpegeenc.subblocks.backend.backend_soft.huffman_ref(runlength_block, amplitude_block, size_block, color_component, register, pointer)`

reference model for huffman encoder

`jpegeenc.subblocks.backend.backend_soft.runlength(block, color_component, prev_dc_0, prev_dc_1, prev_dc_2)`

reference for runlength encoder module

`jpegeenc.subblocks.backend.backend_soft.table_huff_gen(filename, base)`

huffman table generator

1.5.3 dualram module

`jpegeenc.subblocks.backend.dualram.dram`

default addr width 6, data width 12

Test-Bench:

1.6 Quantizer Test

1.6.1 Quantizer-Top Test

1.6.2 Quantizer_core Test

1.6.3 Divider Test

This module is the testbench for the divider used in Quantiser module

`test.test_divider.test_divider()`

The functionality of the divider is tested here

`test.test_divider.test_block_conversion()`

Test bench used for conversion purpose

1.7 RLE Test

1.7.1 RLE-Top Test

1.7.2 RLE_core Test

1.7.3 Entropy Coder Test

This module tests the functionality and conversion of Entropy Coder

```
test.test_entropycoder.test_entropycoder()
```

We will test the functionality of entropy coder in this block

constants:

width_data : width of the input data size_data : size required to store the data

```
test.test_entropycoder.test_block_conversion()
```

Test bench used for conversion purpose

1.7.4 RLE Double Buffer Test

Test file for doublebuffer to check its conversion and functioning

```
test.test_rledoublebuffer.test_doublebuffer()
```

The functionality of Double Buffer is tested here

```
test.test_rledoublebuffer.test_doublebuffer_conversion()
```

This block checks the conversion of Rle Double Fifo

1.8 Huffman Test

1.8.1 Huffman Test

1.8.2 Huffman Double Buffer Test

Test file for doublebuffer to check its conversion and functioning

```
test.test_huffdoublebuffer.test_doublebuffer()
```

The functionality of Double Buffer is tested here

```
test.test_huffdoublebuffer.test_doublebuffer_conversion()
```

This block checks the conversion of Rle Double Fifo

1.9 Bytestuffer Test

This module tests the functionality and conversion of ByteStuffer Module

```
test.test_bytestuffer.test_bytestuffer()
```

We will test the functionality of bytestuffer in this block

Constants:

width_addr_out : maximum adress width of the output RAM width_out : width of the data in the ouput RAM

`test.test_bytestuffer.test_block_conversion()`
 Test bench used for conversion purpose

1.10 Backend Test

This module tests the functionality and conversion of Backend Module

`test.test_backend.backend_soft()`
 backend reference model

`test.test_backend.test_backend()`
 We will test the functionality of entropy coder in this block

constants:

width_data : width of the input data size_data : size required to store the data width_addr : width of the address

`test.test_backend.test_backend_conversion()`
 We will test the functionality of entropy coder in this block

constants:

width_data : width of the input data size_data : size required to store the data width_addr : width of the address

Results:

1.11 Coverage Results for Backend Modules

Module	Coverage
Quantizer	100
Quanizer_Core	100
Divider	100
RLE	100
RLE_Core	100
EntropyCoder	100
RLE_Doublebuffer	100
Huffman	99
Huffman_Doublebuffer	100
ByteStuffer	100
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